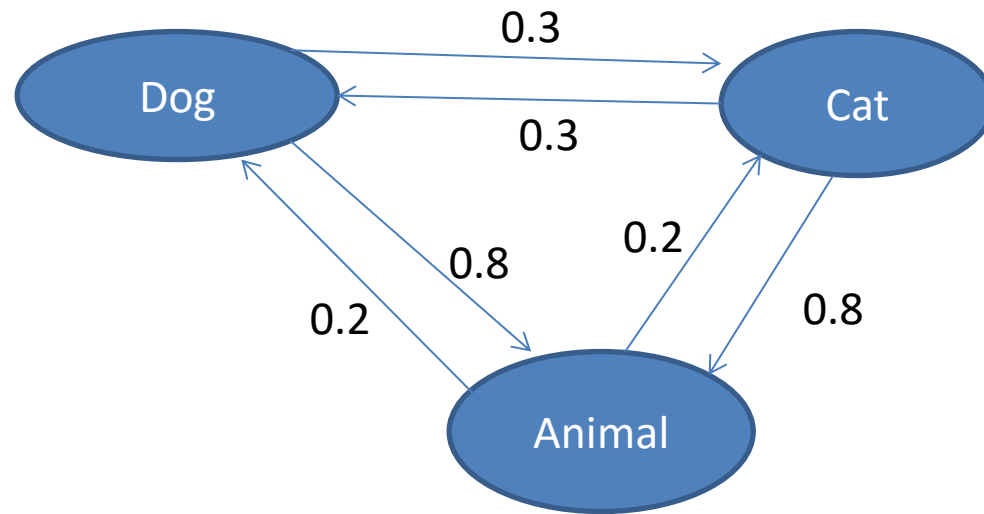


Creating a Probabilistic Graph using Markov Logic Network

Lubomir Stanchev



Example Probabilistic Graph



Applications

- If we type **automobile** in our favorite Internet search engine, for example Google or Bing, then all top results will contain the word **automobile**. Most search engines will not return web pages that contain the word **car** but do not contain the word **automobile** as one of the top results. The similarity graph will allow us to not only perform **semantic search** (i.e., search based on the meaning of the words), but it will also help us **rank** the result.
- We can use the semantic graph to **cluster** a set of documents based on the meaning of the words in them.
- The similarity graph can also be used as part of a **query-answering system**, such as the IBM Watson Computer that competed on the Jeopardy game show and the Siri system for the iPhone.

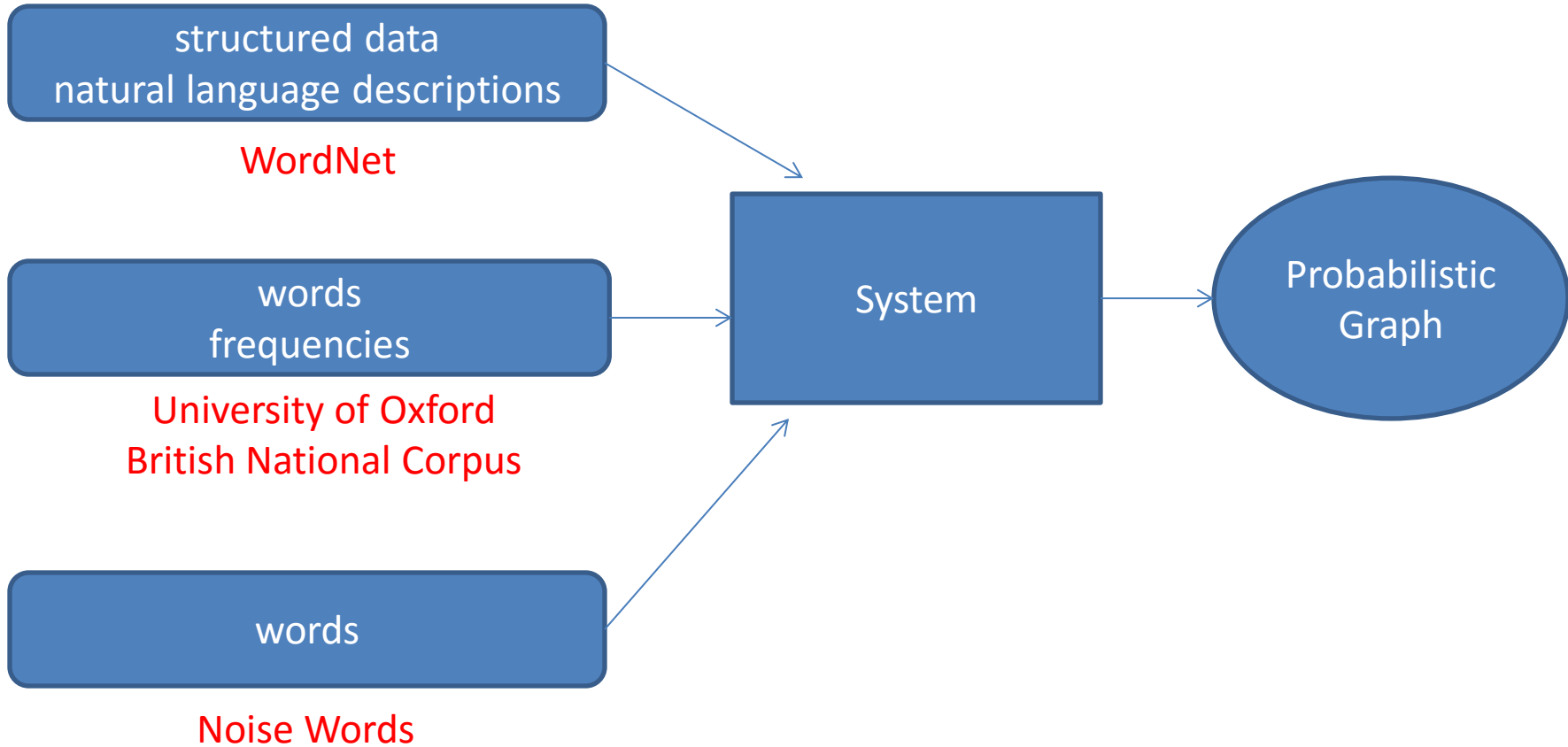
About WordNet

- WordNet gives us information about the words in the English language.
- In our study, we use **WordNet 3.0**, which contains approximately 150,000 different words.
- WordNet also contains phrases (or **word forms**), such as **sports utility vehicle**.
- The meaning of a word form is not precise. For example, **spring** can mean *the season after winter*, *a metal elastic device*, or *natural flow of ground water*, among others.
- WordNet uses the concept of a **sense**. For example, **spring** has the three senses.
- Every word form has one or more senses and every sense is represented by one or more word forms. A human can usually determine which of the many senses a word form represents by the context in which the word form is used.

About WordNet (cont'd)

- WordNet contains the **definition** and **example use** of each sense. It also contains information about the relationship between senses.
- The senses in WordNet are divided into four categories: **nouns**, **verbs**, **adjectives**, and **adverbs**.
- For example, WordNet stores information about the **hyponym** and **meronym** relationship for nouns. The **hyponym** relationship corresponds to the "kind-of" relationship (for example, **dog** is a hyponym of **canine**).
- The **meronym** relationship corresponds to the **part-of** relationship (for example, **window** is a **meronym** of **building**). Similar relationships are also defined for verbs, adjectives, and adverbs.

Our System



Initial Similarity Graph

- Create a node for every word form.
- Create a node for every sense.

Processing the Senses

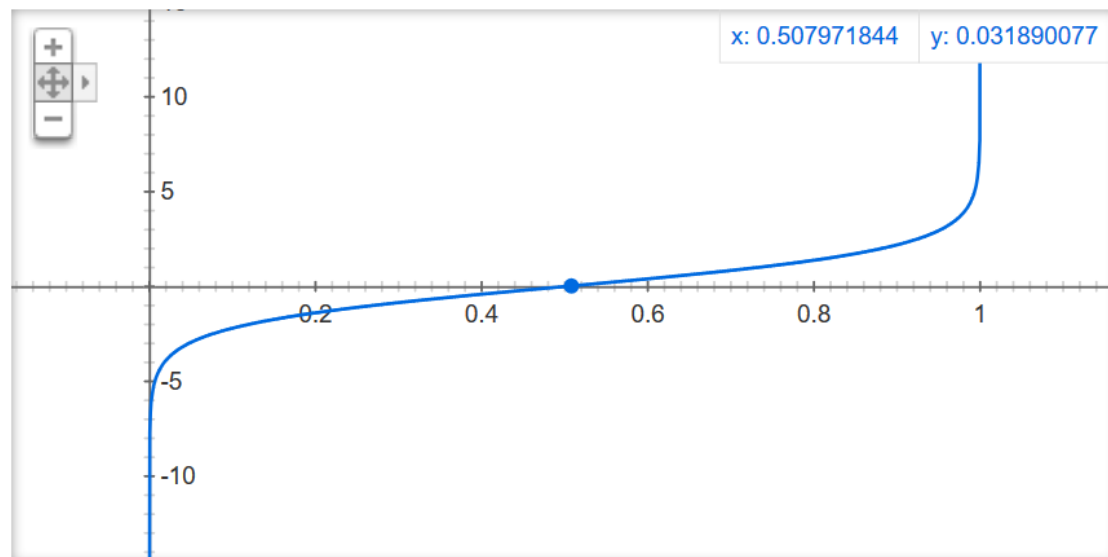
rel(chair) => rel(a seat for one person), (35/38)
rel(chair) => rel(the position of a professor), (2/38)
rel(chair) => rel(the officer who presides at meetings), (1/38)

rel(a seat for one person) => rel(chair), 10
rel(the position of a professor) => rel(chair), 10
rel(the officer who presides at meetings) => rel(chair), 10

Frequency of use of each sense is given in WordNet.

$$\text{weight} = \ln\left(\frac{p}{1-p}\right)$$

$$p = \frac{1}{1+e^w}$$



Adding Definition Edges

rel(the position of a professor) => rel(position) (0.6)
rel(the position of a professor) => rel(professor) (0.4)
rel(position) = rel(the position of a professor) (0.19)

$$\text{computeMinMax}(\text{minValue}, \text{maxValue}, \text{ratio}) = \text{minValue} + (\text{maxValue} - \text{minValue}) * \frac{-1}{\log_2(\text{ratio})}$$

- **Position** is **first** word, so we give it greater importance.
- Forward edge: **computeMinMax(0,0.6,ratio)**.
- If **position** appears in only three word form definitions, then we compute backward edge as **computeMinMax(0,0.3,1/3)**.

Processing Hyponyms

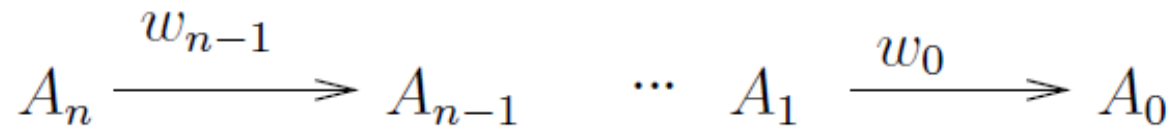
```
rel(a seat for one person) =>  
  rel(chair with a support on each side for arms) (0.9*657/1208)  
rel(a seat for one person) =>  
  rel(a movable chair on large wheels) (0.9*551/1208)  
  
rel(chair with a support on each side for arms) =>  
  rel(a seat for one person) (0.3)
```

In the [British National Corpus](#), the frequency of [armchair](#) is 657 and the frequency of [wheelchair](#) is 551.

Validating the Algorithm

- **Miller and Charles** study: **28 pairs** of words. Study performed in **1991**. Asked humans to write the similarity for pairs of words and recorded the results.
- **WordSimilarity-353** study: **353 pairs** of words. Study performed in **2002**. Again, asked humans to write the similarity for each of the 353 pairs.
- We will use these benchmarks to validate our system.
- Need a way to measure the similarity between two words.

The Markov Logic Network Model



$$P(\text{rel}(A_n) | \text{rel}(A_0)) = \frac{P(\text{rel}(A_0) \wedge \text{rel}(A_n))}{P(\text{rel}(A_n))} = \frac{f_{11}(n-1)}{f_{10}(n-1) + f_{11}(n-1)}$$

$$f_{00}(0) = e^{w_0}$$

$$f_{01}(0) = e^{w_0}$$

$$f_{10}(0) = 1$$

$$f_{11}(0) = e^{w_0}$$

$$f_{00}(i) = f_{00}(i-1) * e^{w_i} + f_{10}(i-1) * e^{w_i}$$

$$f_{10}(i) = f_{00}(i-1) * 1 + f_{10}(i-1) * e^{w_i}$$

$$f_{01}(i) = f_{01}(i-1) * e^{w_i} + f_{11}(i-1) * e^{w_i}$$

$$f_{11}(i) = f_{01}(i-1) * 1 + f_{11}(i-1) * e^{w_i}$$

Measuring Semantic Similarity Between Words

$$|wf_1, wf_2|_{lin} = \min(\alpha, \frac{P(wf_1|wf_2) + P(wf_2|wf_1)}{2}) * \frac{1}{\alpha}$$

$$|wf_1, wf_2|_{log} = \text{norm}(\frac{-1}{\log_2(\min(\alpha, \frac{P(wf_1|wf_2) + P(wf_2|wf_1)}{2}))})$$

The probabilities are normalized (i.e., the sum of the weights of all edges that leave a node add up to one). $P(wf_1|wf_2)$ is computed by adding up the conditional probabilities on disjoint paths between the two nodes.

<i>word 1</i>	<i>word 2</i>	<i>M&C</i>	<i>Linear</i>	<i>Logarithmic</i>
car	automobile	3.92	0.99	0.99
gem	jewel	3.84	1.0	1.0
journey	voyage	3.84	1.00	1.00
boy	lad	3.76	0.72	0.80
coast	shore	3.7	0.95	0.96
asylum	madhouse	3.61	1.0	1.00
magician	wizard	3.5	1.0	1.00
midday	noon	3.42	0.95	0.96
furnace	stove	3.11	0.98	0.98
food	fruit	3.08	0.03	0.26
bird	cock	3.05	0.63	0.73
bird	crane	2.97	0.76	0.82
tool	implement	2.95	0.78	0.83
brother	monk	2.82	0.41	0.59
crane	implement	1.68	0.00004	0.11
lad	brother	1.66	0.53	0.67
journey	car	1.16	0.10	0.36
monk	oracle	1.1	0.00004	0.18
food	rooster	0.89	0.42	0.60
coast	hill	0.87	0.00004	0.11
forest	graveyard	0.84	0.00004	0.11
monk	slave	0.55	0.00004	0.11
coast	forest	0.42	0.00004	0.11
lad	wizard	0.42	0.00004	0.11
chord	smile	0.13	0.00004	0.11
glass	magician	0.11	0.00004	0.11
noon	string	0.08	0.00004	0.11
rooster	voyage	0.08	0.00004	0.11

Experimental Results

<i>algorithm</i>	<i>correlation</i>
Hirst and St-Onge [9]	0.74
Leacock and Chodorow citeLC98	0.82
Resnik [23]	0.77
Jiang and Conrath [12]	0.85
Lin [18]	0.83
· <i>lin</i> [34]	0.93
· <i>log</i> [34]	0.93
· <i>lin</i>	0.89
· <i>log</i>	0.90

Miler and Charles

<i>algorithm</i>	<i>correlation</i>
Jarmasz[10]	0.27
Hirst and St-Onge[9]	0.34
Jiang and Conrath [12]	0.34
Strube and Ponzetto[40]	0.19-0.48
Leacock and Chodrow[17]	0.36
Lin[18]	0.36
Resnik[23]	0.37
Bollegala et al.[2]	0.50
· <i>lin</i> [34]	0.54
· <i>log</i> [34]	0.54
· <i>lin</i>	0.52
· <i>log</i>	0.53

WordSimilarity-353

Conclusion and Future Research

- We presented an algorithm for building a similarity graph from **WordNet**. We verified the data quality of the algorithm by showing that it can be used to compute the semantic similarity between word forms and we experimentally verified that the algorithm produces **better quality results** than existing algorithms on the **Charles and Miller** and **WordSimilarity-353** word pairs benchmarks.
- We believe that we outperform existing algorithms because our algorithm processes not only **structured data**, but also **natural language**.